“MISSION IMPOSSIBLE”? Copyright the Card Game
......Online?
............Interactive?
....................In Welsh?
How it all started

• Copyright the Card Game  
  (Chris Morrison & Jane Secker)

• WHELF - Tour of Wales  
  (Marie Lancaster & Scott Pryor)
Preparing for the tour

Translation & creating a shorter game

- Translating the cards — challenging!
  (Canolfan Bedwyr)
- The Tour became a ‘teach-meet’ at Bangor
  - Bilingual session – ‘launching Welsh game’
  - Five groups – One used Welsh Language Cards
- Practical Workshop – tailored for CELT*
  - Shorter game effective encouraged more discussion
  - Resulted in significant number of follow-up Copyright enquiries linked to specific research projects.

*CELT – Centre for the Enhancement of Learning Technology.
What happened next?

• Coleg Cymraeg Cenedlaethol

• The Mission: 
  Online session about practical aspects of Copyright (Interactive elements needed)
  • Live
  • In Welsh

• Audience - Staff from Universities across Wales
Planning

1. Research alternative online games
2. Obtain permissions for adaptation
3. Convert new reduced version of the game for online delivery
4. Source images of Welsh Language materials – as examples
5. Create new slides (Welsh language)
Mission Accomplished....... or was it?

• Mission Impossible was possible but sadly was not delivered.... CANCELLED as a result of Covid 19

• Priorities changed due to Lockdown

• Fallback - We agreed to provide pre-recorded sessions covering the basics

• Valuable experience gained
  Converting from print to interactively online, in Welsh was challenging
What next?

NEW TEAM

NEW DRIVERS

QUALITY of T&L
References

Canolfan Bedwyr – Bangor University Translation Unit
Coleg Cymraeg Cenedlaethol  https://www.colegcymraeg.ac.uk/en/
Copyright the Card Game – Chris Morrison & Jane Secker  copyrightliteracy.org
CC-BY-NC-SA 4.0
Copyright Card Game -  https://edshare.gla.ac.uk/180/2/story_html5.html
Greg Walters CC-BY-NC-SA
ALT SIG – CoOL https://www.alt.ac.uk/groups/special-interest-groups/copyright-and-online-learning-sig

Jenny Greene
Academic Support Librarian,
Teaching & Learning, DIGITALS, Bangor University
j.greene@bangor.ac.uk  @JennyGreene88